

VERSION WITH MARKINGS TO SHOW CHANGES MADE

IN THE CLAIMS:

1. (Once Amended) A method for accessing memory in a multiprocessor system, [the method] comprising:
 - from a requesting processor, issuing a request for [a block of] data to one or more other processors and memory, each copy of the [block of] data being associated with a state information indicating whether the copy is valid or not;
 - in each of the processors and memory that receive the request, checking to determine whether a valid copy of the [block of] data exists; and
 - returning [a] the valid copy of the requested data from one of the other processors or memory such that only the processor or memory having the valid copy of the data [block] responds to the request.

9. (Once Amended) A multiprocessor system comprising:
 - two or more processors, each in communication with a shared memory via a memory controller;
 - the processors in communication with the memory controller for issuing a request for [a block of] data, each of the processors and the shared memory being capable of storing a copy of the requested [block of] data, and each copy of the requested [block of] data being associated with state indicating whether the copy is valid or invalid,
 - each of the processors and the shared memory being responsive to a request to check itself for a valid copy of a requested [block] data such that only the processor or the shared memory having the valid copy responds to the request for the requested [block] data.

19. (Once Amended) A multiprocessor system comprising:
two or more processors, each in communication with a shared memory;
the processors in communication with the shared memory for issuing a request for [a
block of] data, each of the processors and the shared memory being capable of storing a copy
of the requested [block of] data, and each copy of the requested [block of] data being
associated with state indicating whether the copy is valid or invalid,
each of the processors and the shared memory being responsive to a request to check
itself for a valid copy of a requested [block] data such that only the processor or shared
memory having the valid copy responds to the request for the requested [block] data.